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Lauren VanMiddlesworth

UX/UI Designer • Graphic Designer • Illustrator

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Industry Experience

Graphic Design Expert - Ambitus AI

Aug 2026 – Present

Receives graphic design projects on a contract basis, including, but not limited to, building logos, branding boards, marketing materials, and more.

Artist, Owner, Founder - eggtoastdraws

Dec 2020 – Present

This business produces commissioned art for clients. All details are derived from in-depth conversations with clients to better understand the design requirements of the project.

Illustrator - Blokpax

Feb 2025 – Mar 2025

Worked as an illustrator drawing super hero characters for the Home Team Heroes and Bo Jackson's Battle Arena card games. Collaborated with various teams to ensure quality and style was consistent across all assets.

Concept Art Intern - Tiny Rainbow Studios

May 2023 – June 2023

Worked as a concept artist designing non-player characters and decoration assets for Whisper Pines (a farming role-playing game). Collaborated with development team to ensure design was consistent across all game aspects.

Digital Art & Design Program - Center for Advanced Technical Studies

2017 – 2020

Student participant for two years, completing complex projects utilizing multiple Adobe programs to simulate artist/client relationships. Interned for an additional year, taking on more responsibilities such as leading projects with clients, collaborating with other internship programs, running fundraisers and conducting business transactions.

Educational Experience

UX Design Professional Certificate - Google Career Certificates Program

Apr 2026

Completed 7 courses including practice-based projects designed to prepare for roles in UX design. Carefully studied the design process from start to finish, including empathizing with users, defining their pain points, ideating design solutions, creating wireframes and prototypes, and testing designs to get feedback. Gained experience and extensive knowledge of UX research and data collection.

BFA in Illustration and Concept Art for Animations and Video Games - Savannah College of Art and Design

Nov 2023

3.9 overall GPA; Dean's List Honor Student every quarter. Major Curriculum included digital illustration, animated illustration, anatomy, perspective, rendering, materials, techniques, branding, and a mix of conceptual, editorial and publication illustration. General Education included art history, public speaking and presentation courses.

Workplace Experience

Cashier, Bagger - Publix Supermarkets

Aug 2024 – Feb 2025

Responsible for having extensive knowledge on product location, price, and use. Provided premiere customer service while checking customers out and bagging their groceries, offered carry-out assistance and helped to inform customers about sales and important product information.

Team Member - Ben & Jerry's

June 2022 – July 2024

Responsible for providing excellent customer service, fulfilling customer orders placed in-store and online, creating advertising signage to attract customers into the shop, accepting and processing payments and performing general housekeeping activities.

Ambassador - Maple Street Biscuit Company

March 2024 – May 2024

Fulfilled customer orders placed in-store and online, accepted and processed payments, filled the Barista role for coffee and drink orders, prepped food items, maintained a clean and organized kitchen and kept the front of house sanitary and visually appealing. Worked with customers to resolve issues with their orders and worked with management to help streamline the business process. Performed opening and closing procedures during each shift.

Skills and Proficiencies

Photoshop & Illustrator

Adobe InDesign

Figma & Sketch

Clip Studio Paint

Data Collection and Reporting

G Suite and Microsoft Office